

# ORPHEUS™

Name:  
Player:  
Chronicle:

Nature:  
Demeanor:  
Shade:

Lament:  
Role:  
Crucible:

## ATTRIBUTES

Physical		Social		Mental	
Strength	●○○○○	Charisma	●○○○○	Perception	●○○○○
Dexterity	●○○○○	Manipulation	●○○○○	Intelligence	●○○○○
Stamina	●○○○○	Appearance	●○○○○	Wits	●○○○○

## ABILITIES

Talents		Skills		Knowledges	
Alertness	○○○○○	Animal Ken	○○○○○	Academics	○○○○○
Athletics	○○○○○	Crafts	○○○○○	Bureaucracy	○○○○○
Awareness	○○○○○	Drive	○○○○○	Computer	○○○○○
Brawl	○○○○○	Etiquette	○○○○○	Enigmas	○○○○○
Empathy	○○○○○	Firearms	○○○○○	Finance	○○○○○
Expression	○○○○○	Meditation	○○○○○	Investigation	○○○○○
Intimidation	○○○○○	Melee	○○○○○	Law	○○○○○
Intrigue	○○○○○	Performance	○○○○○	Linguistics	○○○○○
Intuition	○○○○○	Security	○○○○○	Medicine	○○○○○
Leadership	○○○○○	Stealth	○○○○○	Occult	○○○○○
Streetwise	○○○○○	Survival	○○○○○	Politics	○○○○○
Subterfuge	○○○○○	Technology	○○○○○	Science	○○○○○

## ADVANTAGES

Backgrounds	Horrors	Stains
_____○○○○○	_____	_____
_____○○○○○	_____	_____
_____○○○○○	_____	_____
_____○○○○○	_____	_____
_____○○○○○	_____	_____

### Default Abilities

Dead-Eyes (Chapter Two, p. 82)  
 Detect Nature Group (Chapter Three, p. 148)  
 Incorporeal & Invisible (Chapter Two, p. 82)  
 Manifest (Chapter Two, p. 82)  
 Misery Loves Company (Chapter Three, p. 149)  
 Sense Lifeline (Chapter Three, p. 150)  
 Sever the Strand (Chapter Three, p. 150)  
 Thievery (Chapter Three, p. 151)

### Vitality

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 □□□□□□□□□□

### Willpower

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### Spite

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 □□□□□□□□□□

### Health

Bruised   
 Hurt -1   
 Injured -1   
 Wounded -2   
 Mauled -2   
 Crippled -5   
 Incapacitated

### Experience

# ORPHEUS™

## MERITS & FLAWS

Merit	Type	Cost	Flaw	Type	Cost
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

## OTHER ABILITIES

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

## EXPERIENCE

Total Earned: \_\_\_\_\_  
 Total Spent: \_\_\_\_\_  
 Spent On: \_\_\_\_\_

## DERANGEMENTS

_____
_____
_____

## COMBAT

Weapon	Dmg.	Rng.	Rate	Clip	Con.	Name	Traits	Acc	Dif	Dmg
_____	_____	_____	_____	_____	_____	Bite	Dex + Brawl	Nm.	Nm.	Str
_____	_____	_____	_____	_____	_____	Block	Dex + Brawl	Sp.	Nm.	(R)
_____	_____	_____	_____	_____	_____	Clinch	Str + Brawl	Nm.	Nm.	Str (C)
_____	_____	_____	_____	_____	_____	Disarm	Dex. + Brawl/Melee	Nm.	+1	Sp.
_____	_____	_____	_____	_____	_____	Dodge	Dex + Athletics	Sp.	Nm.	(R)
_____	_____	_____	_____	_____	_____	Kick	Dex + Brawl	Nm.	+1	Str +1
_____	_____	_____	_____	_____	_____	Parry	Dex + Melee	Sp.	Nm.	(R)
_____	_____	_____	_____	_____	_____	Scratch	Dex + Brawl	Nm.	Nm.	Str
_____	_____	_____	_____	_____	_____	Strike	Dex + Brawl	Nm.	Nm.	Str
_____	_____	_____	_____	_____	_____	Sweep	Dex + Brawl/Melee	Nm.	+1	Str (K)
_____	_____	_____	_____	_____	_____	Tackle	Str + Brawl	Nm.	+1	Str+1(K)
_____	_____	_____	_____	_____	_____	Weapon Strike	Dex + Melee	Nm.	Nm.	Wea.
_____	_____	_____	_____	_____	_____	Auto. Fire	Dex + Firearms	+10	+2	Wea.
_____	_____	_____	_____	_____	_____	Mult. Shots	Dex + Firearms	Sp.	Nm.	Wea.
_____	_____	_____	_____	_____	_____	Strafing	Dex + Firearms	+10	+2	Wea.
_____	_____	_____	_____	_____	_____	3-Rnd. Burst	Dex + Firearms	+2	+1	Wea.
_____	_____	_____	_____	_____	_____	Two Weapons	Dex + Firearms	Sp.	+1	Wea.
Armor	_____	Rating	_____	Pen.	_____					

# ORPHEUS™

## EXPANDED BACKGROUNDS

Allies

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Arsenal

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Artifact

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Contacts

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Influence

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Memorial

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Mentor

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Patron

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Personal Trainer

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Status

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## POSSESSIONS

Gear (Carried)

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Equipment (Owned)

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Other Possessions

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# ORPHEUS™

## PROFILE

### Characteristics

### Apperance

Age:	_____	_____
Date of Birth:	_____	_____
RIP:	_____	_____
Hair:	_____	_____
Eyes:	_____	_____
Race:	_____	_____
Nationality:	_____	_____
Height:	_____	_____
Weight:	_____	_____
Sex:	_____	_____

## NOTES / OTHER

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## VISUALS

### Crucible Chart

### Character Sketch

